Control Mechanics

1. Controls (X-box controller, PC)- These are based on the xbox controller, player should be able to change it to fit any controller or a keyboard.
   1. (X) Melee
   2. (A) Jump
   3. (Y) Shield
   4. (B) Snap
   5. (Analog Stick) Moves and Aims spells
   6. (RB) Quick Cast Spells
   7. (RT / LT) Scrolls through the spells
   8. (Start) Options
2. (Select) Inventory
3. Snapping Menu
   1. Pressing the (B) button pauses the entire game and brings up a green circle around Evil Bad as well as a cursor.
   2. Use the up and down on the D-pad to cycle through Items, Summons, and Spells
   3. Pressing the left and right on the D-pad to cycle through sub list of Items, Summons and Spells
   4. If there are enemies, projectiles or summons within the green circle you can hover the cursor over one of them and press the (A) button, thus picking them up. You can moving them around with the analog stick, and place them back down by pressing the (A) button again. You can also “Convert” enemy projectiles by pressing the (RT).
      1. God Powers.
         1. Once you have a spell to use press the (X) button to place the spell within the green circle by way of the cursor. Hold (Y) to rotate object.
         2. Hover over a spell and press the (A) button to select it…once you select it you can use the move it around and place the (A) button again to drop it.
            1. You can also rotate the objects direction by holding down (Y) and using the Analog controller.
         3. When you have the God Power where it needs to be press the (B) button again to unsnap and see the power go.
         4. Quick Select Powers
            1. By pressing the (RB) button outside of snap mode, you will release the select Power in the menu.
            2. You fire in multiple directions by holding down the analog stick and pressing the (RB) button.
            3. You can cycle through the powers by pressing the left and right on the D-pad.
      2. Summon
         1. If you cycle to the summon menu four boxes will appear at the top of the screen.
         2. Use the left and right on the D-pad to cycle through the four boxes.
         3. Once you have a box you want to select hold the (X) button, which will bring up mini arrows. While holding down the (X) button you can cycle through the summons by pressing the left or right on the D-pad.
         4. Press the “B” to unsnap and the summon will appear…deleting any other summon you previously had.
         5. Some summons take more the 1 box.
      3. Item
         1. On the item menu an item icon will appear over the cursor.
         2. Use the left and right on the D-pad to cycle through the sub list of items
         3. Press the (X) button when hovering over EB or a summon to use a potion. This should instantly apply despite being in Snap mode.
         4. You can only heal summons within the green sphere.
4. Picking up Items
   1. When standing over an item…press the analog upward to pick it up.
      1. If your inventory is full, the item will simple rise and then fall back to the floor.